>> Objects, in JavaScript, is it’s most important data-type and forms

the building blocks for modern JavaScript.

>> They are more complex and each object may contain any

combination of these primitive data-types as well as reference

Data-types.

>> Variables that are assigned a reference value are given a reference

or a pointer to that value. That reference or pointer points to the

location in memory where the object is stored. The variables don’t

actually store the value.

>> In simple terms, objects in JavaScript may be defined as an

unordered collection of related data, of primitive or reference

types, in the form of “key: value” pairs. These keys can be variables

or functions and are called properties and methods, respectively, in

the context of an object.